

Lecture 2

Part A

Selections - Motivation of Conditionals

Why Selective Actions

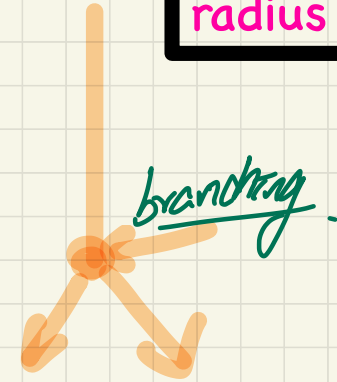
```
1 import java.util.Scanner;
2 public class ComputeArea {
3     public static void main(String[] args) {
4         Scanner input = new Scanner(System.in);
5         System.out.println("Enter the radius of a circle:");
6         double radiusFromUser = input.nextDouble();
7         final double PI = 3.14;
8         double area = radiusFromUser * radiusFromUser * PI;
9         System.out.print("Circle with radius " + radiusFromUser);
10        System.out.println(" has an area of " + area);
11        input.close();
12    }
13 }
```

→ executed despite that input radius < 0.

Test Inputs:

radius = 3

radius = -3



If the user enters a positive radius value as expected:

```
Enter the radius of a circle:
3
Circle with radius 3.0 has an area of 28.26
```

However, if the user enters a negative radius value:

```
Enter the radius of a circle:
-3
Circle with radius -3.0 has an area of 28.26
```

→ in this case, an alternative block of code should be executed.

Lecture 2

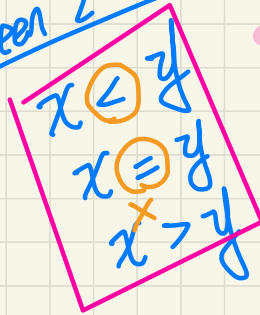
Part B

Selections - Boolean Data Type

Not Equal To

```
int x = 3;  
int y = 4;  
int z = 4;
```

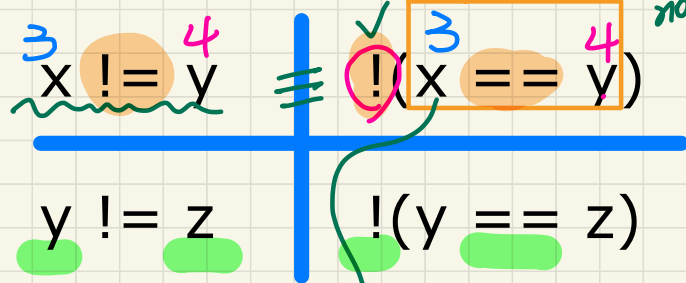
Relations between 2 numbers



$x \leq y$
 $x < y$ or $x == y$
 $x == y$ or $x > y$
!!! not the case
false \rightarrow ! (x > y)
!!! not

$x == y$
!!! not (x != y)

tmp



false not the case
 \Rightarrow tmp is the case

Lecture 2

Part C

***Selections -
If-Statement: Syntax and Semantics***

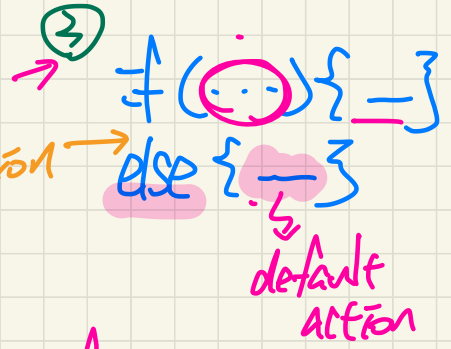
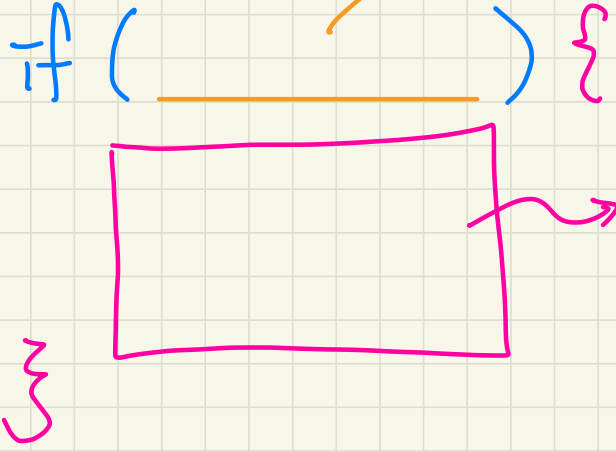
~~longest~~

① Smallest if-statement

```

④ if ( ) { ... }
  else if ( ) { ... }
  else if ( ) { ... }
  else { ... }

```



② larger if-statement

```

if ( ) { ... }
else if ( ) { ... }
else if ( ) { ... }

```

A Single If-Statement

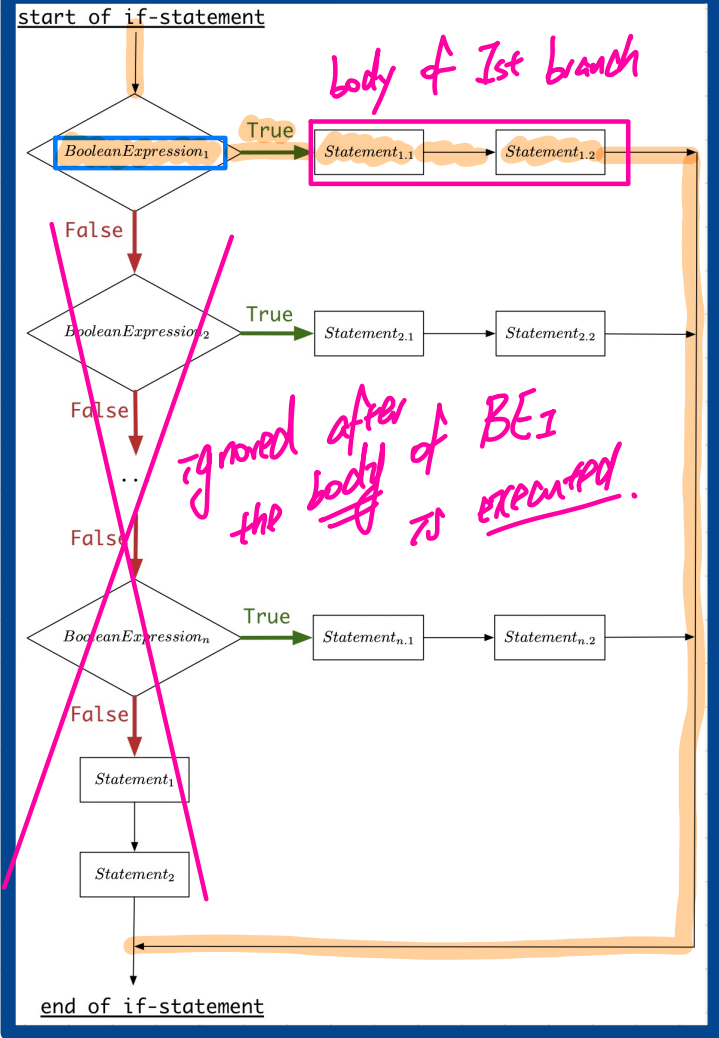
Semantics/ Meaning

Syntax

```
if ( BooleanExpression1 ) { /* Mandatory */  
    Statement1,1; Statement2,1;  
}  
else if ( BooleanExpression2 ) { /* Optional */  
    Statement2,1; Statement2,2;  
}  
... /* as many else-if branches as you like */  
else if ( BooleanExpressionn ) { /* Optional */  
    Statementn,1; Statementn,2;  
}  
else { /* Optional */  
    /* when all previous branching conditions are false */  
    Statement1; Statement2;  
}
```

Case 1

BooleanExpression₁ evaluates to true



If-Statement Case 1: Example

Only **first** satisfying branch *executed*; later branches *ignored*.

```
int i = -4;
if (i < 0) {
    System.out.println("i is negative");
}
else if (i < 10) {
    System.out.println("i is less than than 10");
}
else if (i == 10) {
    System.out.println("i is equal to 10");
}
else {
    System.out.println("i is greater than 10");
}
```

-4 < 0. (T)

ignored/bypassed.

Console

i is negative

A Single If-Statement

Semantics/ Meaning

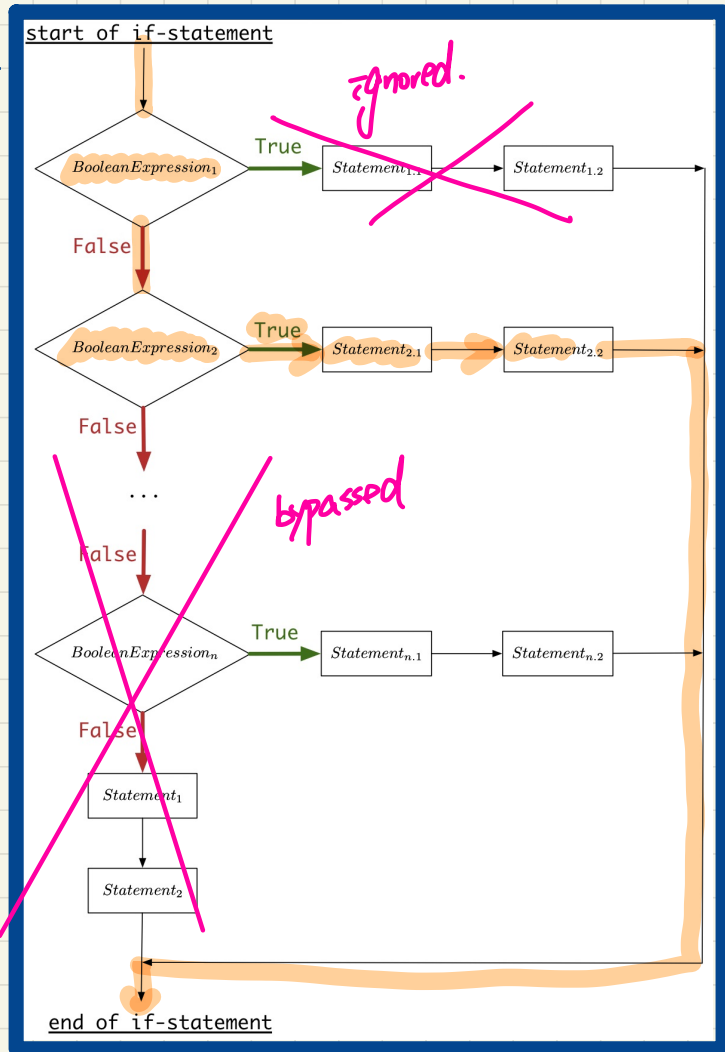
Syntax

```
if ( BooleanExpression1 ) { /* Mandatory */  
    Statement1,1; Statement2,1;  
}  
else if ( BooleanExpression2 ) { /* Optional */  
    Statement2,1; Statement2,2;  
}  
... /* as many else-if branches as you like */  
else if ( BooleanExpressionn ) { /* Optional */  
    Statementn,1; Statementn,2;  
}  
else { /* Optional */  
    /* when all previous branching conditions are false */  
    Statement1; Statement2;  
}
```

Case 2

BooleanExpression₁ evaluates to false

BooleanExpression₂ evaluates to true



If-Statement Case 2: Example

Only **first** satisfying branch *executed*; later branches *ignored*.

```
int i = 5;
if(i < 0) { 5 < 0 (F)
    System.out.println("i is negative");
}
else if(i < 10) { 5 < 10 (T)
    System.out.println("i is less than 10");
}
else if(i == 10) {
    System.out.println("i is equal to 10");
}
else {
    System.out.println("i is greater than 10");
}
```

bypassed.

Console

i is less than 10

A Single If-Statement

Semantics/ Meaning

Syntax

```
if ( BooleanExpression1 ) { /* Mandatory */  
    Statement1,1; Statement2,1;  
}  
else if ( BooleanExpression2 ) { /* Optional */  
    Statement2,1; Statement2,2;  
}  
... /* as many else-if branches as you like */  
else if ( BooleanExpressionn ) { /* Optional */  
    Statementn,1; Statementn,2;  
}  
else { /* Optional */  
    /* when all previous branching conditions are false */  
    Statement1; Statement2;  
}
```

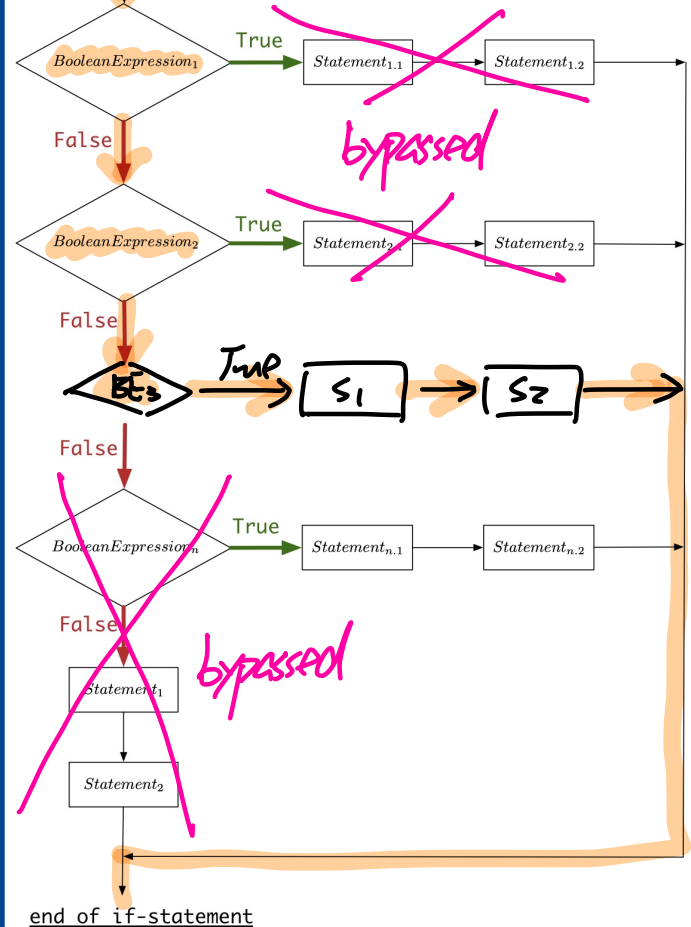
Case 3

BooleanExpression₁ evaluates to false

BooleanExpression₂ evaluates to false

BooleanExpression₃ evaluates to true

start of if-statement



If-Statement Case 3: Example

Only **first** satisfying branch *executed*; later branches *ignored*.

```
int i = 10;
if(i < 0) { 10 < 0 (F)
    System.out.println("i is negative");
}
else if(i < 10) { 10 < 10 (F)
    System.out.println("i is less than than 10");
}
else if(i == 10) { 10 == 10 (T)
    System.out.println("i is equal to 10");
}
else { bypassed.
    System.out.println("i is greater than 10");
}
```

EXERCISE
Run debugger
on Eclipse
for Case 3.

Console

i is equal to 10

A Single If-Statement

Semantics/ Meaning

Syntax

```
if ( BooleanExpression1 ) { /* Mandatory */  
    Statement1,1; Statement2,1;  
}  
else if ( BooleanExpression2 ) { /* Optional */  
    Statement2,1; Statement2,2;  
}  
... /* as many else-if branches as you like */  
else if ( BooleanExpressionn ) { /* Optional */  
    Statementn,1; Statementn,2;  
}  
else { /* Optional */  
    /* when all previous branching conditions are  
    Statement1; Statement2;  
}
```

Case 4 An **else** statement is **present**

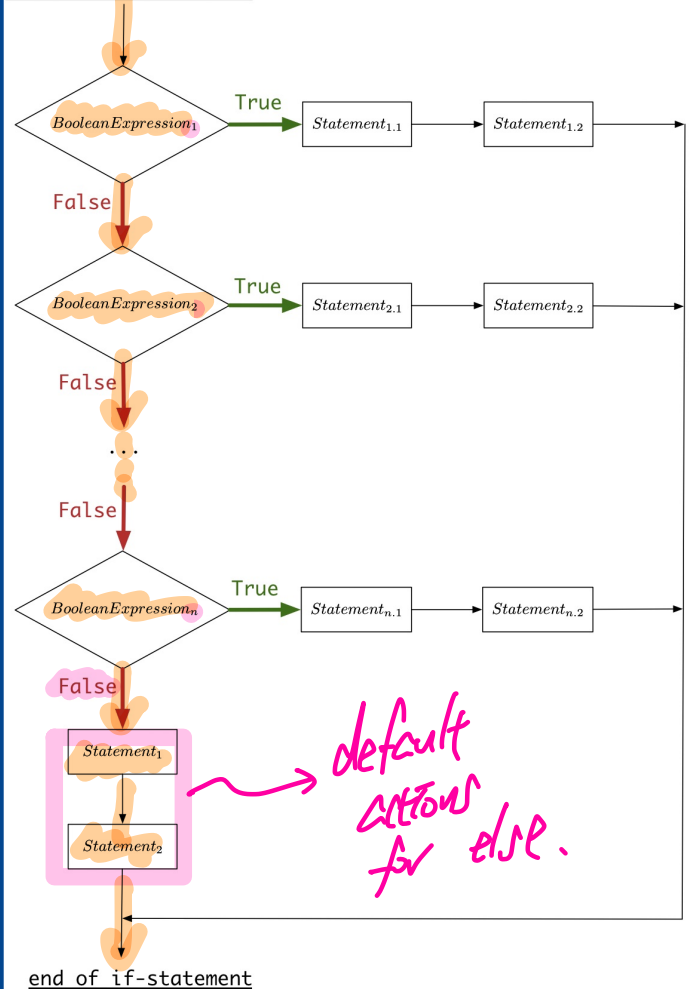
BooleanExpression₁ evaluates to **false**

BooleanExpression₂ evaluates to **false**

...

BooleanExpression_n evaluates to **false**

start of if-statement



If-Statement Case 4: Example

No satisfying branches, and an `else` part is present, then the *default action* is executed.

```
int i = 12;
if(i < 0) { 12 < 0 (F)
  System.out.println("i is negative");
}
else if(i < 10) { 12 < 10 (F)
  System.out.println("i is less than than 10");
}
else if(i == 10) { 12 == 10 (F)
  System.out.println("i is equal to 10");
}
else {
  System.out.println("i is greater than 10");
}
```

Console

i is greater than 10.

A Single If-Statement

Semantics/ Meaning

Syntax

```
if ( BooleanExpression1 ) { /* Mandatory */  
    Statement1,1; Statement2,1;  
}  
else if ( BooleanExpression2 ) { /* Optional */  
    Statement2,1; Statement2,2;  
}  
... /* as many else-if branches as you like */  
else if ( BooleanExpressionn ) { /* Optional */  
    Statementn,1; Statementn,2;  
}  
else { /* Optional */  
    /* when all previous branching conditions are  
    Statement1; Statement2;  
}
```

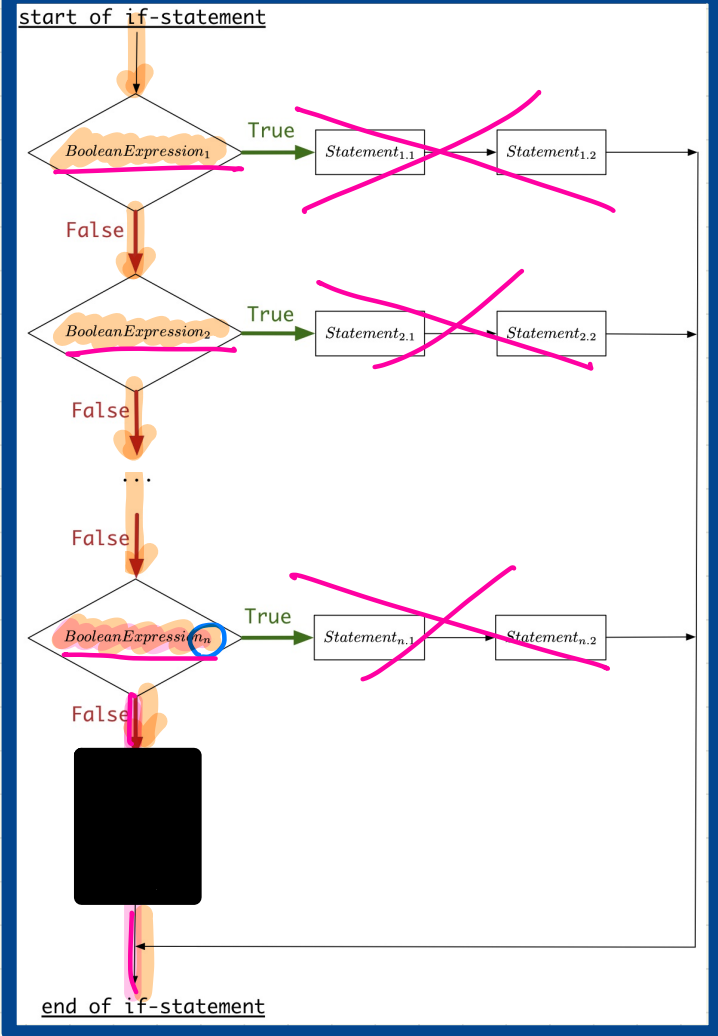
Case 5 An **else** statement is **absent**

BooleanExpression₁ evaluates to **false**

BooleanExpression₂ evaluates to **false**

...

BooleanExpression_n evaluates to **false**



If-Statement Case 5: Example

No satisfying branches, and an `else` part is absent, then *nothing* is executed.

```
int i = 12;
```

```
if(i < 0) { 12 < 0 (F)
```

```
System.out.println("i is negative");  
}
```

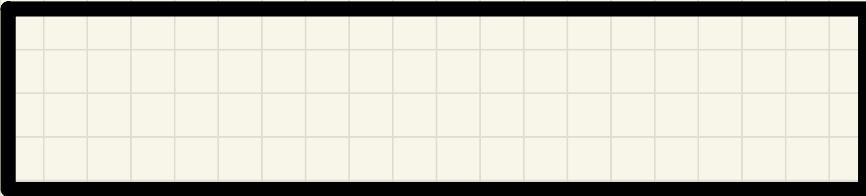
```
else if(i < 10) { 12 < 10 (F)
```

```
System.out.println("i is less than than 10");  
}
```

```
else if(i == 10) { 12 == 10 (F)
```

```
System.out.println("i is equal to 10");  
}
```

Console



Lecture 2

Part D

Selections - Logical Operators

Defining Logical Operators: Truth Tables

Negation (\neg , not) Conjunction (\wedge , and)

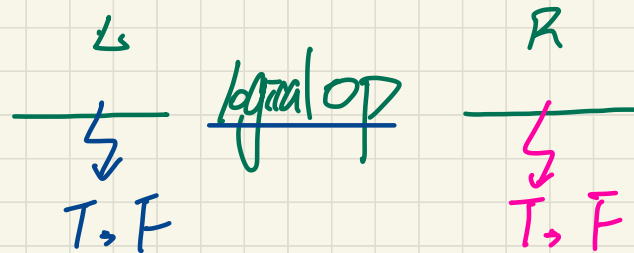
P	$\neg P$
false	true
true	false

Conjunction (\wedge , and)

P	Q	$P \wedge Q$
false	false	false
false	true	false
true	false	false
true	true	true

Disjunction (\vee , or)

P	Q	$P \vee Q$
false	false	false
false	true	true
true	false	true
true	true	true



Example of Logical Operation: Negation



Exercise:
Run in Debugger.

Test Inputs:

radius = 5

radius = 0

radius = -3

The result is the "negated" value of its operand.

Operand	op	!op
!F	→	T
true		false
false		true

data type

isPositive

!isPositive → false
!(!isPositive) → True

```

double radius = 5; input.nextDouble();
final double PI = 3.14;
boolean isPositive = radius > 0;
if (!isPositive) {
    System.out.println("Error: radius value must be positive.");
}
else {
    System.out.println("Area is " + radius * radius * PI);
}
    
```

relational expression → evaluates to a Boolean value (T, F)

! isPositive is false isPositive is True

Example of Logical Operation: Conjunction



Test Inputs:

age = 30

age = 50

age = 70

If one of the operands is *false*, their conjunction is *false*.

Left Operand op1	Right Operand op2	op1 && op2
true	true	true
true	false	false
false	true	false
false	false	false

```
int age = input.nextInt();
boolean isOldEnough = age >= 45;
boolean isNotTooOld = age < 65;
if (!isOldEnough) { /* young */ }
else if (isOldEnough && isNotTooOld) { /* middle-aged */ }
else { /* senior */ }
```

Example of Logical Operation: Conjunction

Test Inputs:

age = 30

age = 50

age = 70

!isOldEnough

45 *isOldEnough* && *isNotTooOld* 65

else.

age >= 45

age < 65

If one of the operands is *false*, their conjunction is *false*.

Left Operand op1	Right Operand op2	op1 && op2
true	true	true
true	false	false
false	true	false
false	false	false

true

true

false

false

true

false

true

false

true

false

false

false

!F (T)

70

!T (F)

T && T (T)

```
int age = input.nextInt();
```

```
boolean isOldEnough = age >= 45;
```

```
boolean isNotTooOld = age < 65;
```

```
if (isOldEnough) { /* young */ }
```

```
else if (isOldEnough && isNotTooOld) { /* middle-aged */ }
```

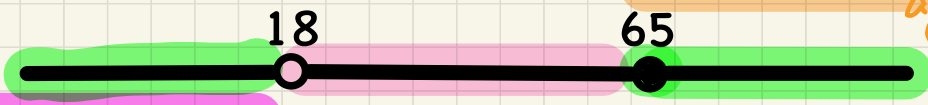
```
else { /* senior */ }
```

Exercise:

Try 30, 70 on Debugger.

Example of Logical Operation: Disjunction

*isChild
age < 18*



*isSenior
age >= 65*

Test Inputs:

age = 70

age = 15

age = 40

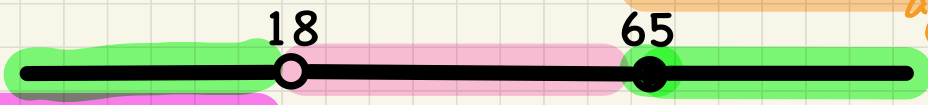
If one of the operands is *true*, their disjunction is *true*.

Left Operand op1	Right Operand op2	op1 op2
<i>false</i>	<i>false</i>	<i>false</i>
<i>true</i>	<i>false</i>	<i>true</i>
<i>false</i>	<i>true</i>	<i>true</i>
<i>true</i>	<i>true</i>	<i>true</i>

```
int age = input.nextInt();
boolean isSenior = age >= 65;
boolean isChild = age < 18;
if (isSenior || isChild) { /* discount */ }
else { /* no discount */ }
```

Example of Logical Operation: Disjunction

*isChild
age < 18*



*isSenior
age >= 65*

Test Inputs:

age = 70

age = 15

age = 40

If one of the operands is *true*, their disjunction is *true*.

Left Operand	op1	Right Operand	op2	op1 op2
false		false		false
true		false		true
false		true		true
true		true		true

*Exercise:
Try all values
in Debugger.*

```

int age = input.nextInt();
boolean isSenior = age >= 65;
boolean isChild = age < 18;
if (isSenior || isChild) {
    * discount */
}
else {
    /* no discount */
}
    
```